

## **STORYBOARD ARTISTS** (Laura and Chelsea)

- Collection of GROUP ideas (WEEK 1)
- Final Story (WEEK 2)
- Song lyrics breakdown (WEEK 2)
- Storyboard timing plan (WEEK 3)
- Storyboards (12 boards each, 24 total) (WEEK 4)
- Statement of Intent: VR (WEEK 5)

## **COSTUME DEPARTMENT** (Hannah, Odile, Yuxin)

- Gather visuals and create a cohesive concept board (WEEK 2)
- Decide on Characters (WEEK 2)
- Developed Character Boards (WEEK 3)
- Style Boards (WEEK 3)
- Casting and development of Sketches (WEEK 4)
- Sketches/Visual Wardrobes for full Cast (WEEK 5)

## **SET DESIGNER** (Chelsea)

- Location Boards (WEEK 3)
- Diamond Dog City Map (WEEK 3)
- Rough tech drawings of spaces (WEEK 3)
- Sketchup/blender model of sets (WEEK 4)
- Concept art of locations (WEEK 5)

## **PROP DESIGNER** (Laura)

- Location Boards (WEEK 3)
- Planning the VR room (WEEK 3)
- Prop List (WEEK 4)
- Concept art of locations (WEEK 5)

## **DIRECTOR** (Chelsea)

- Schedules (ONGOING)
- Production Pitch (WEEK 1)
- Collect Work (WEEK 5)
- Make Pitch Bible (WEEK 5)
- Meeting Schedule (WEEK 5)